

**COORDINATING EDGE AND CLOUD
FOR BIG DATA ANALYTICS**

When big data meets smart cities... ...how to master them?

Chongqing, August 28th, 2019

Paolo Burgio, UNIMORE

UNIMORE
UNIVERSITÀ DEGLI STUDI DI
MODENA E REGGIO EMILIA



Atos



IBM



The CLASS project has received funding from the European Union's Horizon 2020 research and innovation programme under the grant agreement No 780622

Modena Automotive Smart Area



1 Km² urban area with connectivity enables IoT devices to exchange information

- Hundreds of smart cameras
- Traffic scanners
- Three highly-connected cars
 - UNIMORE's EU projects *Class & Prystine*
 - *Vehicle-to-infrastructure (V2I), vehicle-to-cloud (V2C), vehicle-to-vehicle (V2V)*
 - Cameras @4K, long-range and middle range radars and ultrasound sensors



V2V, V2I, V2C
connectivity





Real value for the city: (Big) data analytics

Build a real-time dataset for *Smart City Distributed Awareness*

- Traffic/mobility analysis and prediction
- Critical scenarios identification
- Road user behaviour understanding and prediction
 - Improved algorithms for autonomous driving
- Data anonymization for GDPR compliance
 - Implemented at source/edge level



Distributed real-time urban awareness

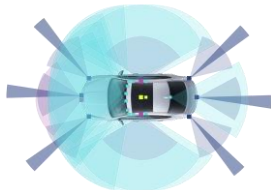


Low-latency V2X communication

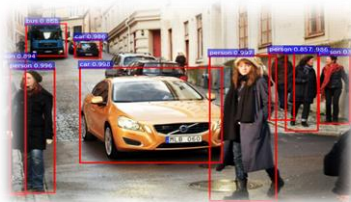
Infrastructure sensors



In-vehicle sensors



Real-time detection



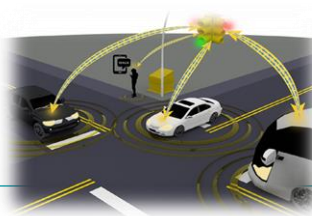
Data analytics



Public authorities



Traffic enforcement



Autonomous vehicles



(Prototype) control center tools



- The presentation includes a video here
- For more information, please contact: class-project@bsc.es



HUGE credits to...



- Dott. Roberto Cavicchioli

- Prof. Nicola Capodieci

- ...and all of their team



(one possible) use-case...

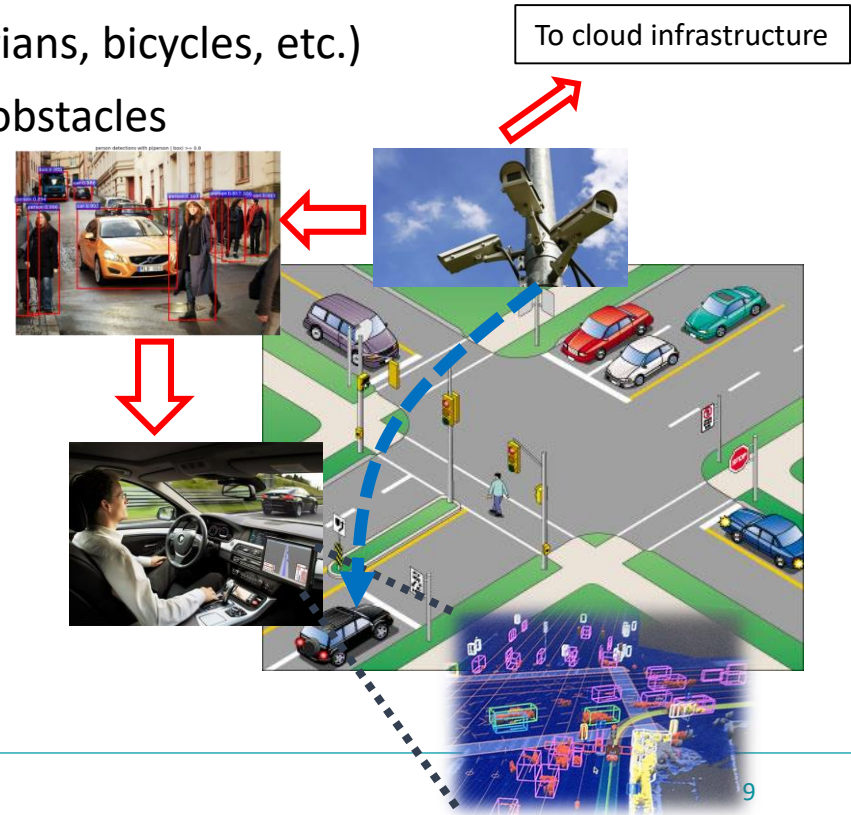
Vulnerable Road User detection & avoidance

(VRUs are: other vehicles, buses, trucks, pedestrians, bicycles, etc.)

- Infrastructure cameras detect road users and obstacles
- Also, vehicle cameras detect objects!
- Sent to L3/L4 vehicles (V2I) in real-time for collision avoidance

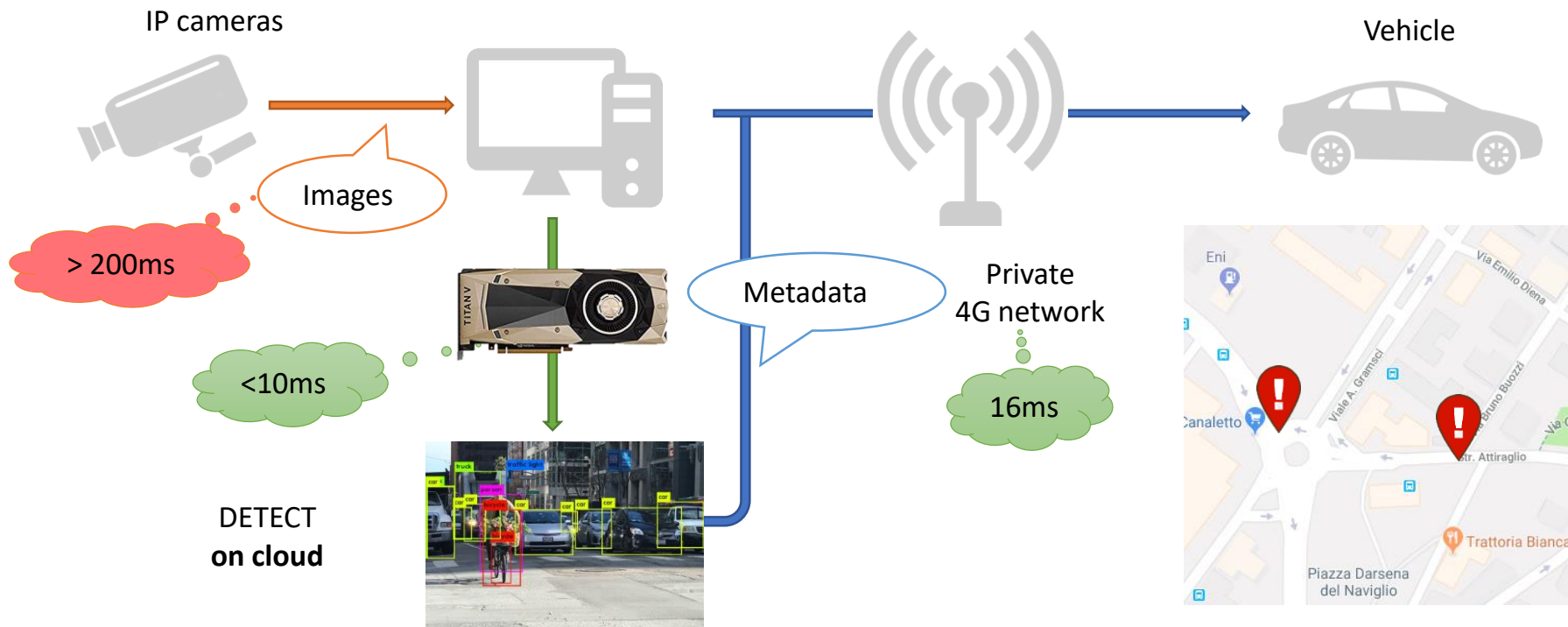
The goal:
camera-to-car comm
to deliver high-criticality services
< 100ms !

CLASS

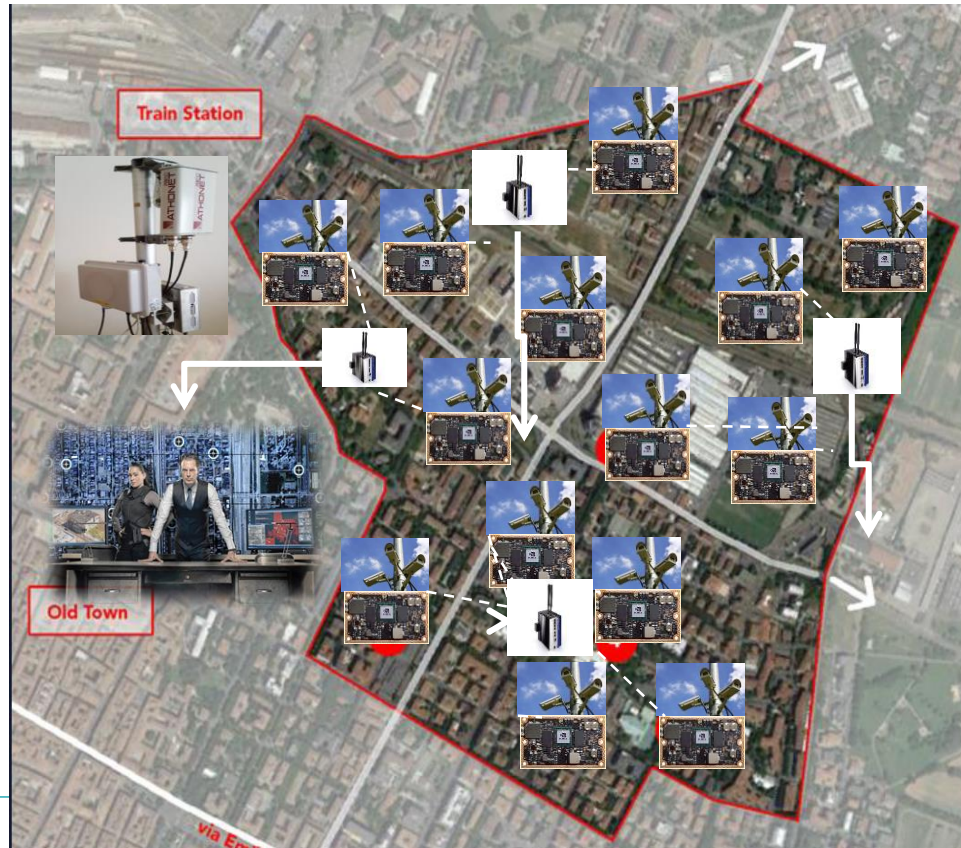
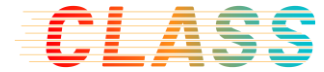


Traditional Smart City flow: high latency

CLASS



Class & MASA: fog computing in Real-Time



Edge nodes

- Hundreds of smart cameras detecting VRUs in real-time
- Local high-performance embedded board
- Information sent in V2I to vehicles, and in ETH to Fog nodes



Fog nodes

- Four local servers
- High-end computing system
- Additional (complex) tasks not feasible on edge

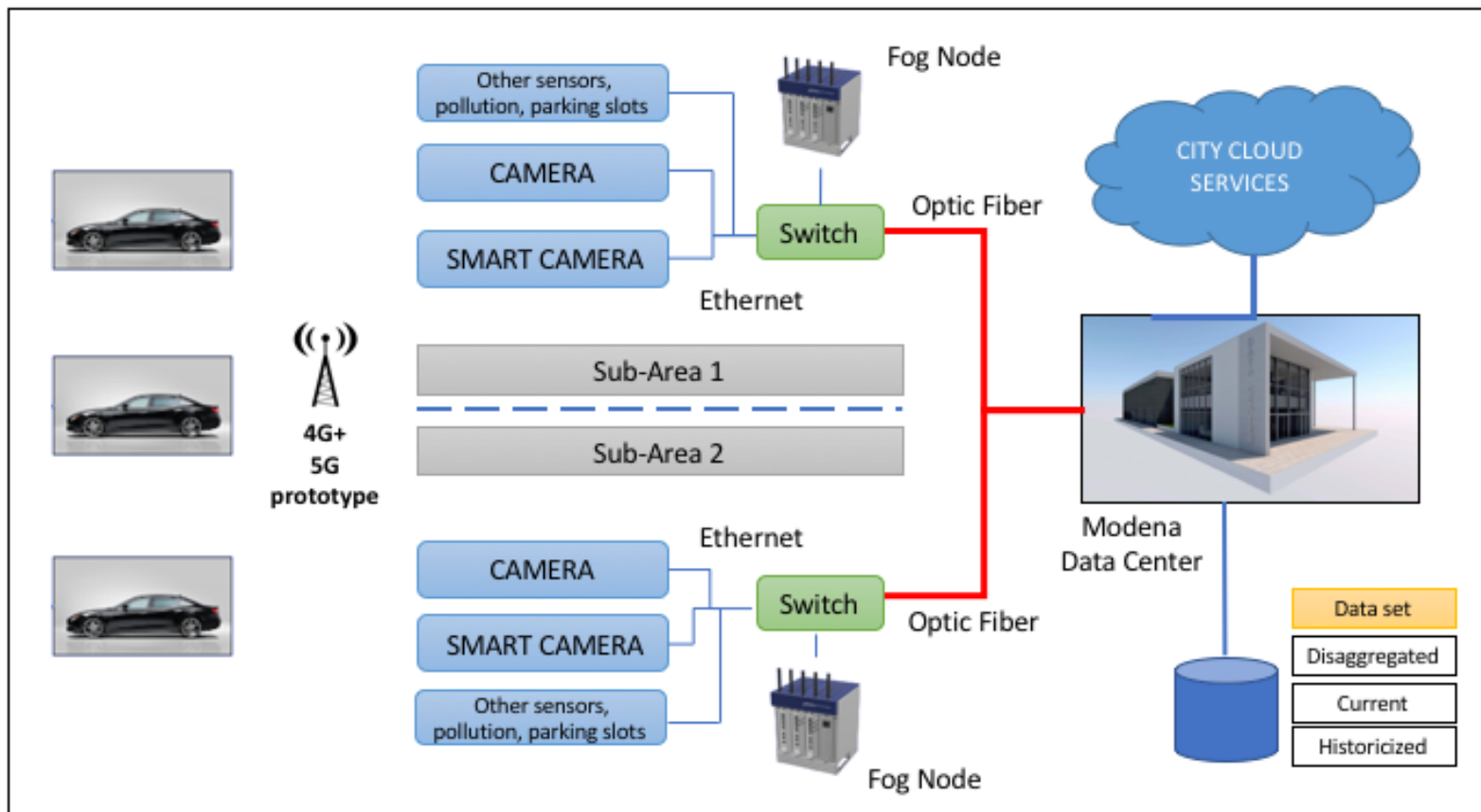


Cloud

- Fog nodes are fiber connected to **main control center**
- Data storage, learning, low-criticality

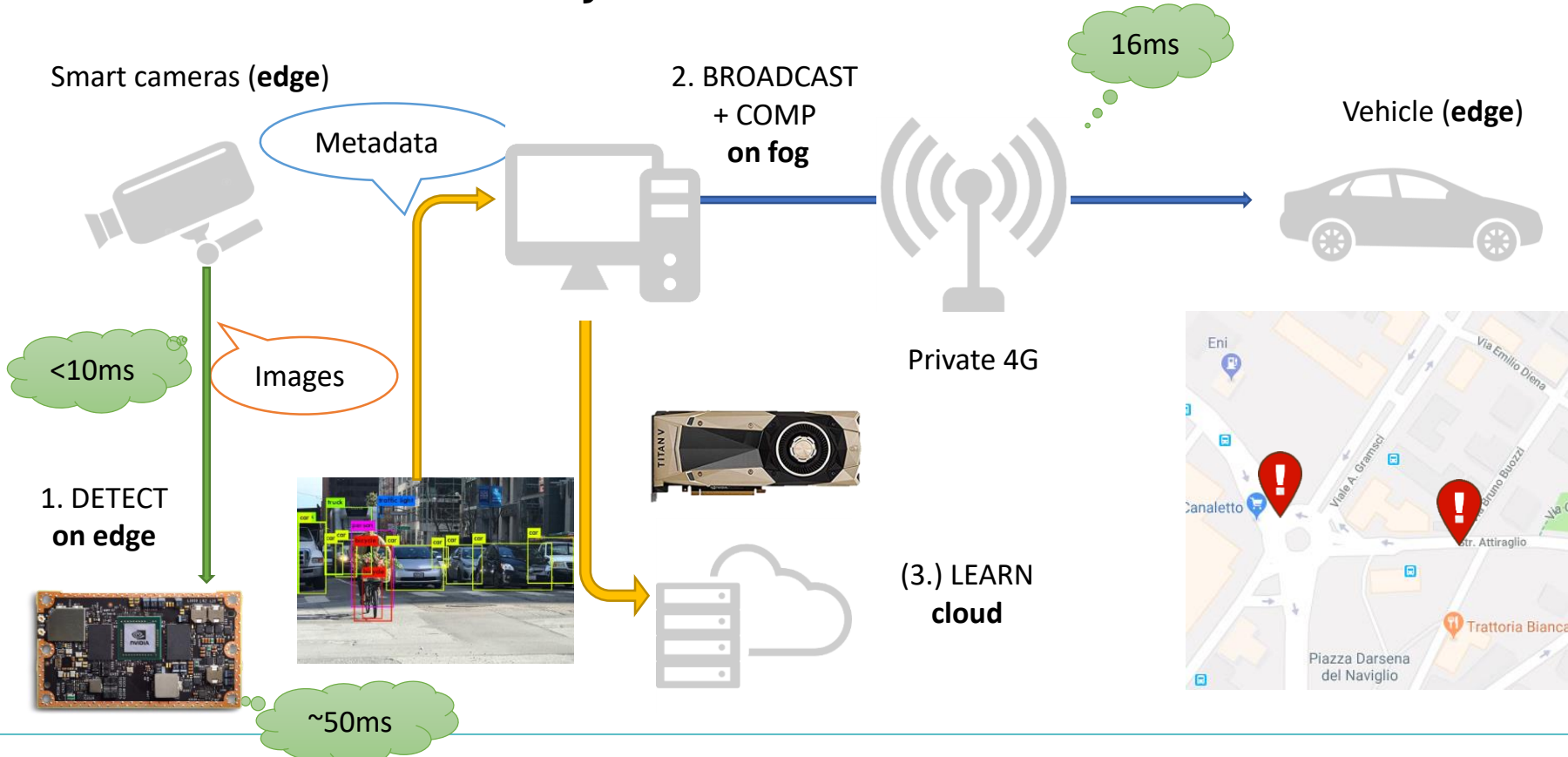


Edge + Fog + Cloud

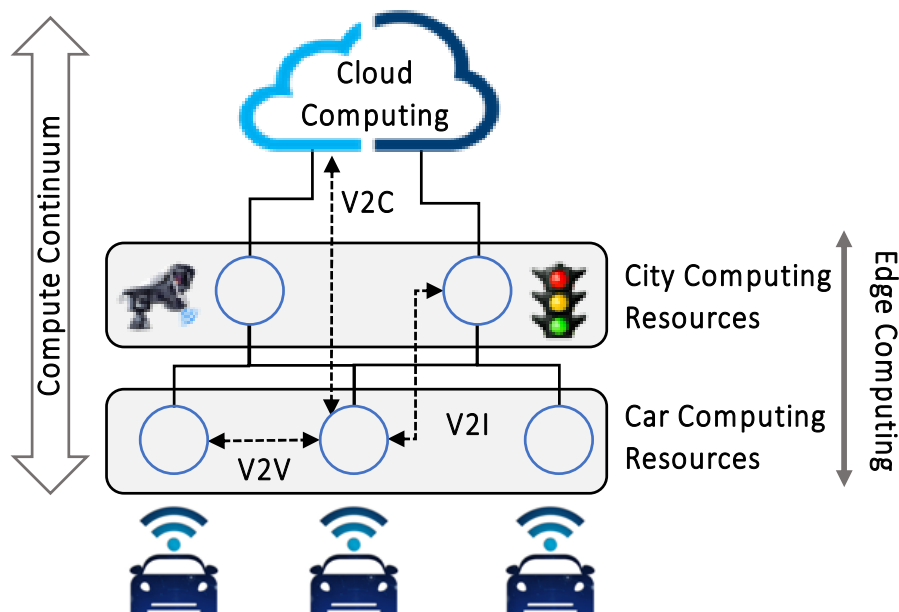


CLASS Smart City flow: **under 100 ms**

CLASS



How much data?



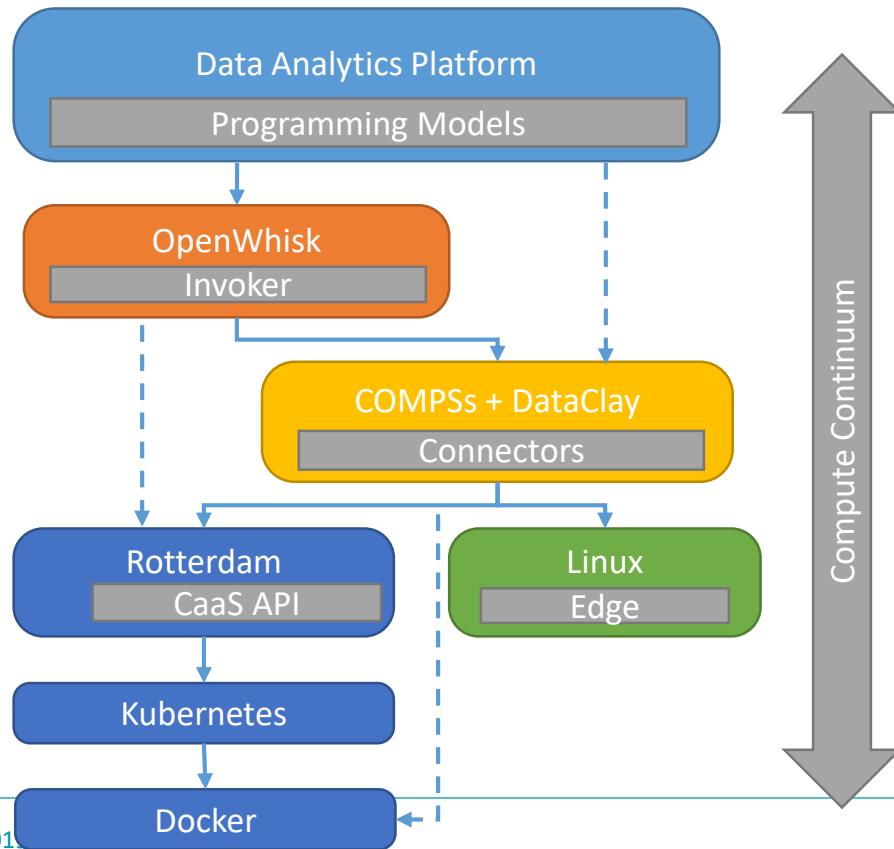
11.4 GB/s data-sets
(3 cars + 1 km² sensing area)

Goal: services in 100ms

- Acquisition
- Processing
- Transmission

How to master this data?

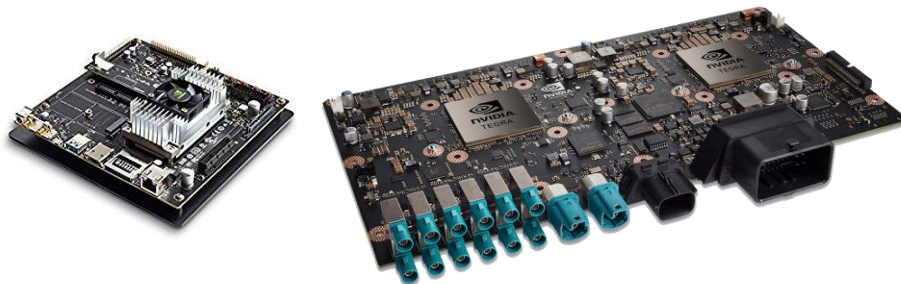
The nerd corner: CLASS SW infrastructure



Edge computing nodes for smart cameras

NVIDIA Tegra X2 SoM

- Dev platform @~350€
 - GNU/Linux
- Production platform for autonomous driving @~5000€
 - Support by NVIDIA
- Already two generation ahead!
 - Xavier SoM, Pegasus board



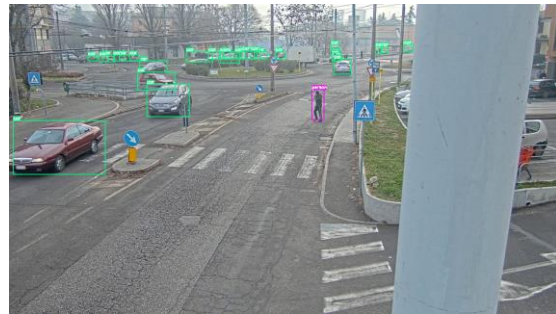
Multiple trackers: view from camera



- The presentation includes a video here
- For more information, please contact: class-project@bsc.es

Position of objects

- Detection on edge
 - Bounding boxes on the camera image
- GPS conversion
 - $(x, y) \rightarrow (\text{GPS latitude}, \text{GPS longitude})$
- Also GPS-to-meters
 - Tracking from a map point of view and not from the camera itself
 - Faster to fuse data from multiple cams



Detection performance (80 objects)



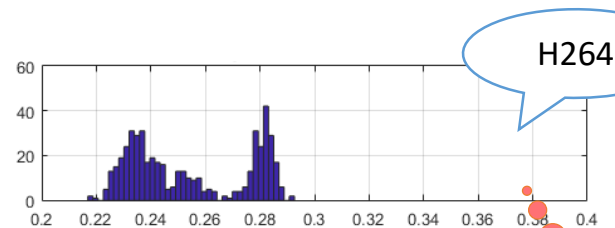
- NVIDIA's high-end Titan V (fog node): ~ 3 ms
- NVIDIAS's Tx2 (edge node): ~ 10 ms

Comparable!!

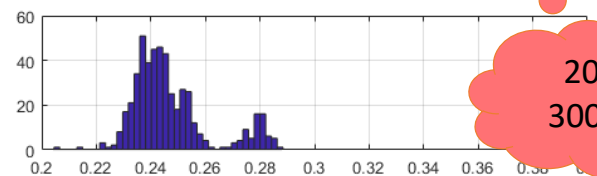
- (and, still under 100ms)

Communication time

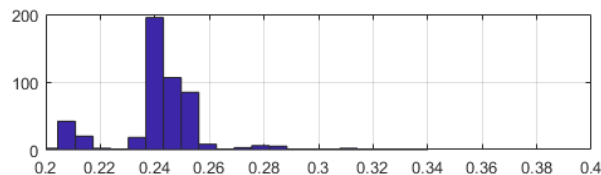
IP camera transmission latency



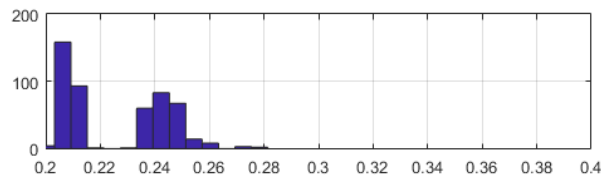
1920 x 1080



1280 x 720

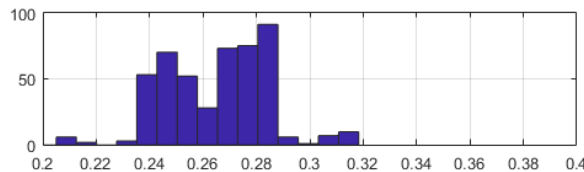
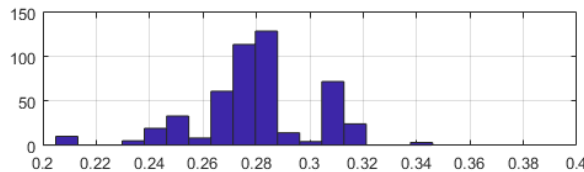
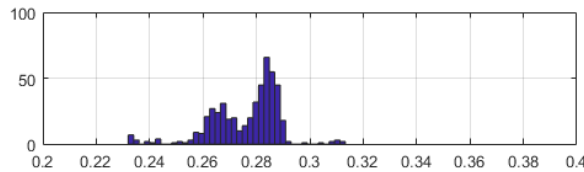
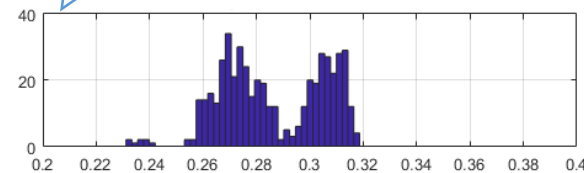


768 x 432



640 x 480

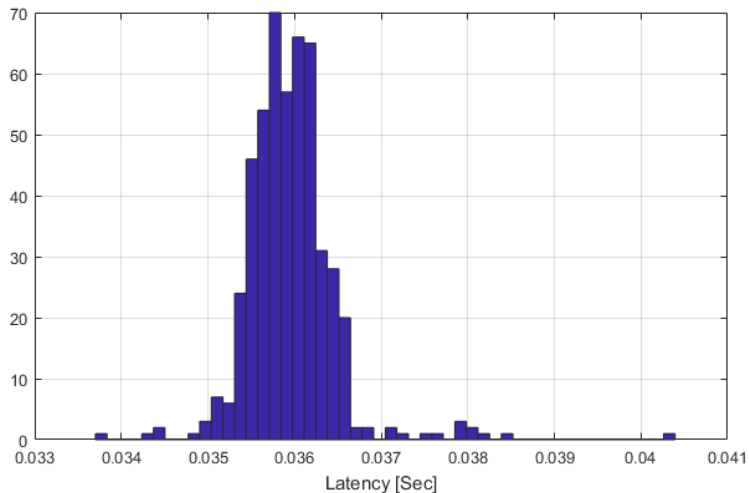
H265



USB3 camera latency (Zed Stereo Camera)

2560 x 720

~40ms



Data format and privacy-by-design

Network Connection capabilities

Edge-to-fog (cameras)

- Ethernet LAN
 - Up to **1Gbit/s**

Fog-to-cloud

- Optical Fiber
 - Up to **100Gbit/s**

Edge-to-all (V2X)

- Private **4G/LTE**
 - **16 Mbit/s**
 - <20 ms for CLASS metadata transmission
- **5G** to come soon (?)
 - Negligible overhead for CLASS metadata transmission (antenna in low-power mode!)
 - Not for single-device BW, but for multiple-edge scalability!

Compact data format (aka: nerd time #2)

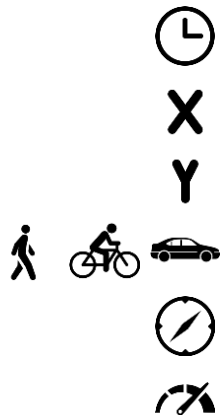


Standard UDP (will enhance with cryptography)

- Sender Identifier: 1B
- Timestamp: 1B
 - 1/200 sec resolution
- # objects that will be sent: 1B
- For each object:
 - **Latitude + longitude:** 8B
 - **Speed:** 4B (0 to 128 KM/h with 0,5 KM/h resolution)
 - **Orientation:** 1B (0 to 360° with ~2 degrees resol.)
 - **Category identifier:** 1B (people, dog, vehicle, bike...256 categories)

Around half KB for 50 objects sent

Data Anonymization



time
latitude
longitude
classification
orientation
speed

WHAT THE NUMBER OF DIGITS IN YOUR COORDINATES MEANS

LAT/LON PRECISION	MEANING
28°N, 80°W	YOU'RE PROBABLY DOING SOMETHING SPACE-RELATED
28.5°N, 80.6°W	YOU'RE POINTING OUT A SPECIFIC CITY
28.52°N, 80.68°W	YOU'RE POINTING OUT A NEIGHBORHOOD
28.523°N, 80.683°W	YOU'RE POINTING OUT A SPECIFIC SUBURBAN CUL-DE-SAC
28.5234°N, 80.6830°W	YOU'RE POINTING TO A PARTICULAR CORNER OF A HOUSE
28.52345°N, 80.68309°W	YOU'RE POINTING TO A SPECIFIC PERSON IN A ROOM, BUT SINCE YOU DIDN'T INCLUDE DATUM INFORMATION, WE CAN'T TELL WHO
28.5234571°N, 80.6830941°W	YOU'RE POINTING TO WALDO ON A PAGE
28.523457182°N, 80.683094159°W	"HEY, CHECK OUT THIS SPECIFIC SAND GRAIN!"
28.52345718218284°N, 80.683094159265358°W	EITHER YOU'RE HANDING OUT RAW FLOATING POINT VARIABLES, OR YOU'VE BUILT A DATABASE TO TRACK INDIVIDUAL ATOMS. IN EITHER CASE, PLEASE STOP.

https://git.hipert.unimore.it/rcavicchioli/masa_protocol

Thanks for your attention.

The word "CLASS" is written in a bold, white, sans-serif font. To the left of the letters, there are several horizontal white lines of varying lengths, creating a sense of motion or speed, as if the word is sliding across the screen from left to right.

Stay tuned!

www.class-project.eu

Twitter: [@EU_CLASS](https://twitter.com/EU_CLASS)

LinkedIn: <http://bit.ly/CLASS-project>